

Survival Guide

Have A Great Night!

We hope these guidelines will help you make the most of your special night. Previous overnighers contributed many of the ideas and suggestions you'll find here. If you have any additional questions, feel free to contact us at 815-972-2843 or scouts@discoverycentermuseum.org

What to Bring:

Sleeping Gear

Bring an indoor sleeping bag for each participant. Prior attendees recommend an air mattress or foam pad for sleeping on hard, cold floors. Outlets are available for inflating mattresses. If you need an outlet overnight for a CPAP machine or other medical device, contact us in advance. Consolidate gear to facilitate storage and access. All gear should be clearly labeled with your group and individual name to minimize the chance of losing items.

Clothing

PACK LIGHTLY. Bring sleeping gear and minimal personal care items. Consider sleeping in your clothes. Campers may want to arrive in PJs. Sweats or shorts and tennis shoes work well for activities and sleeping.

Additional Suggestions

Bring a water bottle. Feel free to bring a camera as photographs are permitted in all areas of the Museum. Overnighers may wish to bring extra money to purchase souvenirs and educational items in the Museum Gift Shop. Items start at \$.50.

What NOT to Bring

Please do NOT bring tents, hair dryers, curling irons, alarm clocks, cooking implements, electronic toys, games, music, or alcohol.

Arrival and Registration

Plan to check in by 6:30 p.m. Bring your gear in the door marked Camp-In Entrance and proceed to check-in. While checking in your group you will receive a packet containing a map of our exhibits, a schedule of events, a museum fun patch, and other information for a safe, successful stay. Museum staff will be available to assist you throughout the evening. All doors are locked after 7:00 p.m.

Meals

Food is not allowed in the exhibit galleries. Please eat dinner before your arrival. We will provide an evening snack and light breakfast. Overnighers can purchase drinks and snacks at our vending machines. Those with special dietary needs are encouraged to bring their own food substitutes.

Program Activities

This extraordinary, exploratory overnight adventure will keep you going from dusk 'til dawn! The program includes an opening welcome, instructor-led workshops and hands-on science activities, and presentations in our Theater and/or Planetarium. You will receive an exact schedule of events when you arrive. Adults are encouraged to participate in all overnight activities!

Access

Please notify us prior to the overnight if members of your group have any special needs or accommodations. Refrigeration is available for medicine or special dietary needs. We are better able to accommodate your needs with advance notice.

Please share this information with chaperones and campers!

Important Rules and Guidelines

- Children must be accompanied by an adult always.
- Smoking is prohibited throughout the Museum Campus.
- Food is not allowed in the Exhibit Halls. (You may eat in designated areas.)
- Participants are not allowed to leave the building except in the case of an emergency.
- Anyone found under the influence of or in possession of alcohol or drugs will be required to leave.
- Inappropriate behavior will be grounds for dismissal.
- HAVE FUN!